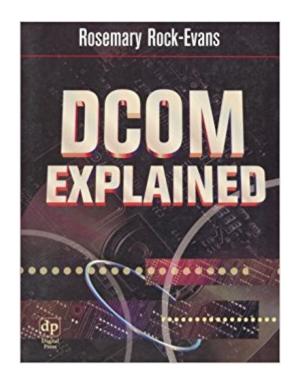
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# **DCOM Explained**





# Synopsis

DCOM Explained describes what services DCOM provides, both development and runtime. Thus the aim of the book is not to teach how to program using DCOM, but to explain what DCOM does so readers will become better able to use it more effectively, understand the options available when using DCOM, and understand the types of applications that can be built by using DCOM. This book describes: what each of the services mean, including load balancing, security, guaranteed delivery, deferred delivery, broadcasting and multi-casting, and session handling. what the service aims to do, such as saving time and effort or providing a secure, resilient, reliable, high performance network how the service could be provided, and what other solutions exist for achieving the same end how Microsoft has tackled the problem Provides a complete, easy to understand, and compact picture of all the services of DCOMWritten from a designer or manager's point of viewCompares DCOM with other middleware

# **Book Information**

Paperback: 256 pages Publisher: Digital Press; 1 edition (August 31, 1998) Language: English ISBN-10: 1555582168 ISBN-13: 978-1555582166 Product Dimensions: 7 x 0.7 x 9.2 inches Shipping Weight: 1.2 pounds (View shipping rates and policies) Average Customer Review: 3.0 out of 5 stars Â See all reviews (2 customer reviews) Best Sellers Rank: #2,893,527 in Books (See Top 100 in Books) #33 in Books > Computers & Technology > Programming > APIs & Operating Environments > COM, DCOM & ATL #838 in Books > Textbooks > Computer Science > Object-Oriented Software Design #1216 in Books > Computers & Technology > Hardware & DIY > Design & Architecture

## **Customer Reviews**

I been a computer programmer for 15 years! Using Visual Basic for about 2 years. Found that this book gives high level overview of com and dcom. It is easy read and easy understand but, must have good computer background to follow it. If you want to know more about dcom you must buy this book !

Micro\$oft is famous for its ability to push out new development technologies. The reason behind this

planned obsolesence is obvious, every time they come out with something new people will have to open their wallets to "keep up."DCOM is just another disposable technology. As such, it was a complete failure; one that the marketing folks at M\$ have tried to bury as quickly as possible under an avalanche of .NET hype.DCOM was hard to port because, like COM, it is based on a binary standard (i.e. a standard that changes when you leave x86 and go to 64-bit RISC). Not only that, but DCOM doesn't support distributed transactions. Worst of all, DCOM is a very, very complicated technology to use. Three strikes... YOU'RE OUT!The half-wit MBAs at Micro\$oft realized their mistake and have abandoned DCOM, leaving it forever in the backwaters where the only record of its sorry existence are stupid books like this.I have no idea why someone would want to buy this book, you are lying to yourself. This book will sit an gather dust, unless you can find more productive uses for it...like burning it to stay warm.

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